SCULPTURE AND EXTENDED MEDIA (SCPT)

SCPT 209. Introduction to Sculpture. 3 Hours.
Semester courses; 2 lecture and 3 studio hours. 3, 3 credits. Open to non-art majors only. The course will offer an opportunity for students to work with some of the ideas and materials of sculpture through slides, lecture and studio involvement.

SCPT 211. Basic Sculpture I. 4 Hours.
Semester course; 2 lecture and 6 studio hours. 4 credits. The primary goal of this course is the effective expression of ideas. The student is introduced to the basic tools, materials and techniques with attention given to problem-solving.

SCPT 212. Basic Sculpture II. 4 Hours.
Semester course; 2 lecture and 6 studio hours. 4 credits. Prerequisite: SCPT 211. The primary goal of this course is the effective expression of ideas. The student uses advanced techniques that build upon the basic skills taught in Basic Sculpture I with attention given to problem-solving.

SCPT 215. Sophomore Seminar. 2 Hours.
Semester course; 2 lecture hours. 2 credits. Open only to sculpture majors. Designed for sophomore sculpture majors as a supplement to studio courses in the department. Emphasis is placed on articulating and expanding upon individual interests in relation to studio practices.

SCPT 290. Concepts and Issues. 2 Hours.
Semester course; 2 lecture hours. 2 credits. Prerequisite: completion of Art Foundation. A lecture course that familiarizes students with contemporary artworks, as well as modern and postmodern concepts. This class presents contemporary issues in art through the presentation of media and visiting speakers. Visits to outside events and lectures will be required.

SCPT 311. Intermediate Sculpture. 4 Hours.
Semester courses; 3 lecture and 6 studio hours. 4, 4 credits. May be repeated for a maximum of 8 credits. Prerequisite: SCPT 212. The emphasis in this course is on creative independence. The student is encouraged to utilize a variety of materials in order to express his ideas.

SCPT 312. Intermediate Sculpture. 4 Hours.
Semester courses; 3 lecture and 6 studio hours. 4, 4 credits. May be repeated for a maximum of 8 credits. Prerequisite: SCPT 212. The emphasis in this course is on creative independence. The student is encouraged to utilize a variety of materials in order to express his ideas.

SCPT 321. Figure Modeling. 3 Hours.
Semester course; 2 lecture and 3 studio hours. 3 credits. Prerequisite: completion of Art Foundation. This course provides instruction in fundamental figure modeling skills working with clay and from live models.

SCPT 322. Flexible Molds. 3 Hours.
Semester course; 2 lecture and 3 studio hours. 3 credits. Prerequisite: completion of Art Foundation. This course provides instruction on a variety of moldmaking techniques, including plaster and flexible moldmaking materials.

SCPT 323. Foundry. 4 Hours.
Semester course; 2 lecture and 6 studio hours. 4 credits. Prerequisite: SCPT 322. This course provides instruction in bronze and aluminum metal casting using the lost wax process, ceramic shell.

SCPT 324. Robotics for Sculpture. 4 Hours.
Semester course; 2 lecture and 6 studio hours. 4 credits. Prerequisite: completion of Art Foundation. This course provides instruction in the construction, programming and integration of microcontrollers in conjunction with the use of switches, motors and other devices.

SCPT 411. Advanced Sculpture. 4 Hours.
Semester course; 2 lecture and 6 studio hours. 4 credits. Prerequisite: SCPT 311 or SCPT 312. The majority of the student's activities occur in the studio with emphasis on the development of a personal style.

SCPT 412. Advanced Sculpture. 4 Hours.
Semester course; 2 lecture and 6 studio hours. 4 credits. Prerequisite: SCPT 311 or SCPT 312. The majority of the student's activities occur in the studio with emphasis on the development of a personal style.

SCPT 415. Senior Seminar. 2 Hours.
Semester course; 2 lecture hours. 2 credits. Open only to sculpture majors. Designed for graduating sculpture students. Focus is on professional development and preparation for the possibility of graduate school.

SCPT 417. Seminar in Contemporary Sculpture. 4 Hours.
Semester course; 4 lecture hours. 4 credits. May be repeated for a maximum of 12 credits. Prerequisite: SCPT 212. A forum for consideration and discussion of recent developments.

SCPT 419. Professional Studio Practicum. 3 Hours.
Semester course; 9 studio hours. 3 credits. Prerequisite: completion of Art Foundation. A practical studio course for junior and senior students with an interest in developing a professional career in the field of sculpture. This course provides an opportunity for students to gain practical experience in the field of sculpture.

SCPT 420. Topics in Sculpture. 1-4 Hours.
Semester course; 1-4 credits. Prerequisites: ARTF 131, 132, 133 and 134. Enrollment is restricted to students with junior or senior standing in the School of the Arts. This advanced course is limited to those students who have demonstrated an exceptional level of ability and intense commitment to their discipline.

SCPT 490. Critical Issues. 4 Hours.
Semester course; 3 lecture and 2 studio hours. 4 credits. Prerequisites: ARTF 131, 132, 133 and 134. Enrollment is restricted to students with junior or senior standing in the School of the Arts. This advanced course is limited to those students who have demonstrated an exceptional level of ability and intense commitment to their discipline.

SCPT 491. Topics in Sculpture. 1-4 Hours.
Semester course; 1-4 credits. Prerequisite: permission of instructor. A seminar or workshop on a selected issue or topic in the field of sculpture. See the Schedule of Classes for specific topics to be offered each semester.

SCPT 492. Independent Study in Sculpture. 1-4 Hours.
Semester course; variable hours. 1-4 credits. Prerequisites: junior standing as a major in sculpture and approval of department chair and instructor. Individual instruction and supervision of a special project. Learning experiences should be designed with the supervising faculty member in the form of a contract between student and instructor. This course is limited to those students who have demonstrated an exceptional level of ability and intense commitment to their discipline.

SCPT 493. Sculpture Internship. 1-6 Hours.
Semester course; 40 contact hours per credit. 1-6 credits. May be repeated for a maximum of 12 credits. Prerequisite: SCPT 311 or SCPT 312. Open to junior- and senior-level sculpture majors only. A practicum in which students work with professionals in the field.
SCPT 500. Graduate Sculpture. 2-6 Hours.
Semester course; 4, 8 or 12 studio hours. 2, 4 or 6 credits. May be repeated for a maximum of 20 credits. Emphasis on individual creative production with periodic exposure of student’s work and ideas to the critical attention of the teaching faculty of the department of sculpture and other graduate students.

SCPT 591. Topics in Sculpture. 1-4 Hours.
Semester course; variable hours. 1-4 credits. May be repeated for a maximum of 12 credits. This course will explore selected topics of current interests or needs relative to sculpture. See the Schedule of Classes for specific topics to be offered each semester.

SCPT 600. Graduate Sculpture. 2-6 Hours.
Semester course; 4, 8 or 12 studio hours. 2, 4 or 6 credits. May be repeated for a maximum of 28 credits. Emphasis on individual creative production with periodic exposure of student’s work and ideas to the critical attention of the teaching faculty of the department of sculpture and other graduate students.

SCPT 690. Graduate Seminar. 1,4 Hour.
Semester course; 4 lecture hours. 4 credits. May be repeated for a maximum of 16 credits. Degree requirement for graduate students in the department of sculpture. Weekly seminar for the purpose of exploring recent developments in sculpture and conducting critiques in which students can discuss the ideas and attitudes manifest in their work.

SCPT 692. Independent Study in Sculpture. 1-4 Hours.
Semester course; variable lecture hours. 1 to 4 credits. May be repeated for a maximum of 8 credits. This course will be limited to graduate students in sculpture in high standing within the program. Learning experiences will be designed with the supervising faculty member in the form of a contract between student and instructor.