COMPUTER SCIENCE, MASTER OF SCIENCE (M.S.)

Program mission
The program is designed to develop skills and educate CS students to be major contributors in the computing industry. The graduate program in computer science provides state-of-the-art education through the use of didactic courses to those students who wish to further their knowledge and careers within the computing industry. The program emphasizes continuing self-development and broadening of the knowledge of individuals currently engaged in science, technology and engineering-related fields. It also prepares persons who have completed undergraduate majors in these fields for entry into a career in the numerous areas that use computing technology. Both the theoretical and applied aspects of computer science are emphasized in this program.

Program goals
1. Advanced software design skills: To produce graduates who possess the necessary advanced analytical and technical skills in computer science – responds directly to the higher goal of fulfilling the needs of industry, academe and research laboratories for effective, productive engineers, professors and researchers.

2. Advanced problem-solving skills: To produce graduates who demonstrate creativity and innovation in solving technological problems – stems from the realization that new knowledge and new solutions to existing problems are necessary to meet the needs of our changing society and to advance the quality of human life.

Student learning outcomes
1. Computer science theory and concepts: Graduates will demonstrate a solid understanding of the advanced theory and concepts underlying computer science.

2. System design and implementation: Graduates will demonstrate the ability, knowledge and technical skills to design and implement a computer-based system, process, component or program.

3. Applications of computer science in multiple domains: Graduates will demonstrate the ability to use the knowledge of computer science in order to solve problems in other domains.

VCU Graduate Bulletin, VCU Graduate School and general academic policies and regulations for all graduate students in all graduate programs
The VCU Graduate Bulletin website documents the official admission and academic rules and regulations that govern graduate education for all graduate programs at the university. These policies are established by the graduate faculty of the university through their elected representatives to the University Graduate Council.

It is the responsibility of all graduate students, both on- and off-campus, to be familiar with the VCU Graduate Bulletin as well as the Graduate School website (http://www.graduate.vcu.edu) and academic regulations in individual school and department publications and on program websites. However, in all cases, the official policies and procedures of the University Graduate Council, as published on the VCU Graduate Bulletin and Graduate School websites, take precedence over individual program policies and guidelines.

Visit the academic regulations section for additional information on academic regulations for graduate students. (http://bulletin.vcu.edu/academic-regulations)

Degree candidacy requirements (thesis option only)
A graduate student admitted to a program or concentration requiring a final research project, work of art, thesis or dissertation, must qualify for continuing master's or doctoral status according to the degree candidacy requirements of the student’s graduate program. Admission to degree candidacy, if applicable, is a formal statement by the graduate student's faculty regarding the student’s academic achievements and the student's readiness to proceed to the final research phase of the degree program.

Graduate students and program directors should refer to the following degree candidacy policy as published in the VCU Graduate Bulletin for complete information and instructions.

Visit the Graduate study section for additional information on academic regulations for graduate students. (http://bulletin.vcu.edu/graduate-study/general-academic-regulations-graduate-students)

Graduation requirements
As graduate students approach the end of their academic programs and the final semester of matriculation, they must make formal application to graduate. No degrees will be conferred until the application to graduate has been finalized.

Graduate students and program directors should refer to the following graduation requirements as published in the Graduate Bulletin for a complete list of instructions and a graduation checklist.

Visit the academic regulations section for additional information on graduation requirements. (http://bulletin.vcu.edu/academic-regulations/grad/graduation-info)

Other information
Student handbook (http://www.egr.vcu.edu/current-students/graduate-student-services/resources-forms) is available on the School of Engineering website.

Apply online at graduate.admissions.vcu.edu (http://graduate.admissions.vcu.edu).

Admission requirements

<table>
<thead>
<tr>
<th>Degree:</th>
<th>Semester(s) of entry:</th>
<th>Deadline dates:</th>
<th>Test requirements:</th>
</tr>
</thead>
<tbody>
<tr>
<td>M.S.</td>
<td>Fall (preferred)</td>
<td>Jun 1</td>
<td>GRE-General</td>
</tr>
<tr>
<td></td>
<td>Spring</td>
<td>Nov 1</td>
<td>TOEFL required for international students</td>
</tr>
</tbody>
</table>

In addition to the general admission requirements of the VCU Graduate School (http://bulletin.vcu.edu/graduate/study/admission-graduate-study/admission-requirements) and the School of Engineering, applicants to the M.S. program in computer science must satisfy the requirements outlined below.
Acceptance of an applicant is based upon the recommendation of the graduate committee with approval of the program chair and the associate dean for graduate studies.

Undergraduate education in computer science or in a related discipline or completion of Post-baccalaureate Undergraduate Certificate in Computer Science is highly preferred.

**Degree requirements**

In addition to the VCU Graduate School graduation requirements (http://bulletin.vcu.edu/academic-regs/grad/graduation-info), students must complete a minimum of 30 credit hours at the graduate level. Students may not present courses receiving grades less than C for fulfilling degree requirements and can only present up to six credit hours of course work receiving a grade of C. Students may choose either a thesis or non-thesis degree program option. The thesis option is suggested for students who have a strong research interest or those who wish to pursue a Ph.D.

At most, six non-CMSC credits may be applied toward the degree. Approval of the graduate committee is required before taking the credits.

Up to 30 percent of a student’s required non-research graduate-level credits can be transferred into the M.S. program from another college or university. No more than 30 percent of student’s required non-research credits in graduate-level courses taken at VCU before admission to the M.S. program may be counted toward the M.S. degree (see bulletin for the accelerated B.S-M.S. in Computer Science program for exception to this rule). The number of credits that may be transferred by students pursuing an M.S. in Computer Science through the Commonwealth Graduate Engineering Program is limited by CGEP policy to 50 percent of the required credits.

All transfer credits must be approved by the graduate committee and the Graduate School using the graduate course transfer form. These credits must not have been applied to any other degree (see bulletin for the VCU Graduate School graduation requirements). Approval of the graduate committee is required before taking the credits.

Up to 30 percent of the required research credits can be transfer credits. These credits must not have been applied to any other degree (see bulletin for the accelerated B.S-M.S. in Computer Science program for exception to this rule); however, they may have been taken as part of a post-baccalaureate graduate certificate program.

Students must satisfy breadth requirements by taking two courses from each of the foundational areas. There are three foundational areas for computer science graduate studies: theory, systems and applied computer science.

**Curriculum requirements**

**Non-thesis option**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>CMSC 501</td>
<td>Advanced Algorithms</td>
<td>3</td>
</tr>
<tr>
<td>Select at least one course from the following:</td>
<td></td>
<td></td>
</tr>
<tr>
<td>CMSC 510</td>
<td>Regularization Methods for Machine Learning</td>
<td>3</td>
</tr>
<tr>
<td>CMSC 512</td>
<td>Advanced Social Network Analysis and Security</td>
<td></td>
</tr>
<tr>
<td>CMSC 526</td>
<td>Theory of Programming Languages</td>
<td></td>
</tr>
<tr>
<td>CMSC 591</td>
<td>Topics in Computer Science</td>
<td></td>
</tr>
<tr>
<td>CMSC 601</td>
<td>Convex Optimization</td>
<td></td>
</tr>
<tr>
<td>CMSC 620</td>
<td>Applied Cryptography</td>
<td></td>
</tr>
<tr>
<td>CMSC 621</td>
<td>Theory of Computation</td>
<td></td>
</tr>
<tr>
<td>CMSC 630</td>
<td>Image Analysis</td>
<td></td>
</tr>
</tbody>
</table>

**Systems foundational area**

Select at least two of the following: 6

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>CMSC 603</td>
<td>High Performance Distributed Systems</td>
</tr>
<tr>
<td>CMSC 605</td>
<td>Advanced Computer Architecture</td>
</tr>
<tr>
<td>CMSC 608</td>
<td>Advanced Database</td>
</tr>
<tr>
<td>CMSC 615</td>
<td>Cryptocurrency and Blockchain Techniques</td>
</tr>
<tr>
<td>CMSC 618</td>
<td>Database and Application Security</td>
</tr>
<tr>
<td>CMSC 622</td>
<td>Network and Operating Systems Security</td>
</tr>
<tr>
<td>CMSC 628</td>
<td>Mobile Networks: Applications, Modeling and Analysis</td>
</tr>
<tr>
<td>CMSC 691</td>
<td>Special Topics in Computer Science</td>
</tr>
</tbody>
</table>

**Applied computer science foundational area**

Select at least two of the following: 6

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>CMSC 516</td>
<td>Advanced Natural Language Processing</td>
</tr>
<tr>
<td>CMSC 591</td>
<td>Topics in Computer Science</td>
</tr>
<tr>
<td>CMSC 609</td>
<td>Advanced Computational Intelligence</td>
</tr>
<tr>
<td>CMSC 610</td>
<td>Algorithmic Foundations of Bioinformatics</td>
</tr>
<tr>
<td>CMSC 612</td>
<td>Game Theory and Security</td>
</tr>
<tr>
<td>CMSC 623</td>
<td>Cloud Computing</td>
</tr>
<tr>
<td>CMSC 635</td>
<td>Knowledge Discovery and Data Mining</td>
</tr>
<tr>
<td>CMSC 636</td>
<td>Artificial Neural Networks and Deep Learning</td>
</tr>
<tr>
<td>CMSC 691</td>
<td>Special Topics in Computer Science</td>
</tr>
</tbody>
</table>

**Additional course work**

Select 12 additional credit hours of didactic coursework with adviser approval. 12

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>CMSC 678</td>
<td>Statistical Learning and Fuzzy Logic Algorithms</td>
</tr>
<tr>
<td>CMSC 691</td>
<td>Special Topics in Computer Science</td>
</tr>
</tbody>
</table>

**Notes:**

1. Graduate course work only (500 level or higher) may be applied to a graduate degree with at least one half of required course work designated exclusively for graduate students (600 or higher).

2. Only selected sections of CMSC 591 and CMSC 691 count toward individual foundational areas. An up-to-date list of sections of these topics courses, including their assignments to foundational areas, is available at computer-science.egr.vcu.edu/graduate/computer-science (http://computer-science.egr.vcu.edu/graduate/computer-science).
Total graduate credit hours required (minimum) 30

### Thesis option

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>CMSC 501</td>
<td>Advanced Algorithms</td>
<td>3</td>
</tr>
</tbody>
</table>

Select at least one course from the following: 3

- CMSC 510: Regularization Methods for Machine Learning
- CMSC 512: Advanced Social Network Analysis and Security
- CMSC 526: Theory of Programming Languages
- CMSC 591: Topics in Computer Science 2
- CMSC 601: Convex Optimization
- CMSC 620: Applied Cryptography
- CMSC 621: Theory of Computation
- CMSC 630: Image Analysis
- CMSC 678: Statistical Learning and Fuzzy Logic Algorithms
- CMSC 691: Special Topics in Computer Science 2

### Systems foundational area

Select at least two of the following: 6

- CMSC 502: Parallel Algorithms
- CMSC 506/EGRE 526: Computer Networks and Communications
- CMSC 525: Introduction to Software Analysis, Testing and Verification
- CMSC 591: Topics in Computer Science 2
- CMSC 603: High Performance Distributed Systems
- CMSC 605: Advanced Computer Architecture
- CMSC 608: Advanced Database
- CMSC 615: Cryptocurrency and Blockchain Techniques
- CMSC 618: Database and Application Security
- CMSC 622: Network and Operating Systems Security
- CMSC 628: Mobile Networks: Applications, Modeling and Analysis
- CMSC 691: Special Topics in Computer Science 2

### Applied computer science foundational area

Select at least two of the following: 6

- CMSC 516: Advanced Natural Language Processing
- CMSC 591: Topics in Computer Science 2
- CMSC 609: Advanced Computational Intelligence
- CMSC 610: Algorithmic Foundations of Bioinformatics
- CMSC 612: Game Theory and Security
- CMSC 623: Cloud Computing
- CMSC 635: Knowledge Discovery and Data Mining
- CMSC 636: Artificial Neural Networks and Deep Learning
- CMSC 691: Special Topics in Computer Science 2

### Additional course work

Select three additional credit hours of didactic course work with adviser approval. 3

### Research

- CMSC 697: Directed Research 3

Total Hours 30

1. Graduate course work only (500 level or higher) may be applied to a graduate degree with at least one half of required course work designated exclusively for graduate students (600 or higher).
2. Only selected sections of CMSC 591 and CMSC 691 count toward individual foundational areas. An up-to-date list of sections of these topics courses, including their assignments to foundational areas, is available at computer-science.egr.vcu.edu/graduate/computer-science.
3. Students seeking to take a research credit course must find a faculty adviser willing to supervise the research.

Total graduate credit hours required (minimum) 30

Degree candidacy requirements (thesis option only)

In order to advance to master's candidacy, the student must:

1. Have completed required course work
2. Have a minimum 3.0 GPA in graduate course work

For fulfilling candidacy requirements:

1. Students may not present courses receiving grades less than C or not conforming to Graduate School graduation requirements. No more than six credit hours with a grade of C may be presented.
2. Students must be in compliance with candidacy requirements of VCU Graduate School (http://bulletin.vcu.edu/graduate/study/general-academic-regulations-graduate-students/degree-candidacy) and be in compliance with the time to degree, which is six years for a master's degree.
3. The student will produce a written thesis in the format specified by the VCU Graduate School and will publicly defend the thesis before a committee consisting of the thesis adviser, at least one other faculty member from the computer science program and a faculty member from outside of the computer science program.

### Typical plan of study

Students should choose thesis or non-thesis option during their first semester of study. The non-thesis option is the default.

The typical plan of study for non-thesis option students involves doing between nine and 15 credit hours per semester and fulfilling the requirements of the program typically in three semesters.

A plan of study for thesis option students should be designed with the research adviser of the student to take into account the direction of thesis research.

**Graduate program director**

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(804) 828-9671

Program website: computer-science.egr.vcu.edu/graduate (http://computer-science.egr.vcu.edu/graduate)