CREATIVE TECHNOLOGY INSTRUCTION, MINOR IN

A minor in creative technology instruction consists of 18 credits, nine of which must be taken at the 300 level.

Course	Title	Hours
Digital/media history		
Select one course from the following:		3
ARTH 271	History of the Motion Picture II	
ARTH 370	History of Animated Film	
KINE 357	Critical Issues in the Media	
MASC 101	Mass Communications	
MASC 255	Media Production Foundation	
Interactive		
Select one course from the following:		3-4
CMSC 210	Computers and Programming	
COAR 433	Game Design, Theory and Practice	
GDES 308	Web Design	
KINE 355	Creative Code for Non-Majors	
PAPR 308	Programming for Artists	
Pedagogy		
Select two courses from the following:		6
ARTE 250	Computer Technology in Art Education	
ARTE 311	Art Education Curriculum and Instructional Procedures	
TEDU 212	Creating Digital Art and Music Through Computer Coding	
Sonic		
Select one course from the following:		3-4
CMSC 144 Play course video for Code Beats With Python	Code Beats With Python	
KINE 248	Sound Art for Non-Majors	
MUSC 210	Digital Music Production	
THEA 326	Audio Mixing	
THEA 334	Sound Design for Theatre	
Visual/optical		
Select one course from the following:		3-4
ARTE 407	Photography in Art Education	
FASH 145	Technology in Fashion Merchandising	
IDES 212	Interior Graphics II	
IDES 312	Advanced Interior Graphics II	
KINE 244	Video Art for Non-Majors	
KINE 246	2D Animation for Non-Majors	
KINE 349	3D Computer Art for Non-Majors	
PAPR 309	Electronic Strategies	
PHTO 289	Filmmaking for Non-majors	
PHTO 290	Photography for Non-majors	
Total Hours		**18**