

# DEPARTMENT OF INTERIOR DESIGN

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## Roberto Ventura

Associate professor and chair

[arts.vcu.edu/interiordesign/](http://arts.vcu.edu/interiordesign/) (<http://arts.vcu.edu/interiordesign/>)

The Department of Interior Design is accredited by the Council for Interior Design Accreditation. The mission of the department is to provide an intellectually rigorous, studio-based experience grounded in the issues of interior architecture. The department develops in its students an enduring passion and curiosity for their work, a determination to continually seek quality in their endeavors, an ability to reflect constructively upon their actions as individuals and a responsibility for their lifelong education. The department focuses students' professional activities while encouraging connections between these activities and the larger forum of ideas that enrich their culture and environment. The Bachelor of Fine Arts in Interior Design program prepares students for careers in interior design or entry into programs of advanced study.

The department also offers a Master of Fine Arts in Design with a concentration in interior environments with a professional entry-level option and a post-professional option. These tracks seek to produce competent creative designers whose design solutions are based on human response in the contemporary environment. Mastery of design skills, development of productive habits, knowledge of resources and an awareness of interrelated disciplines equip the student with the tools and expertise necessary to pursue creative design positions.

The department relates with the professional interior design community through a variety of activities. The faculty invites featured speakers to share experiences, participate in the annual ASID EXPO, facilitate mentorships with professional designers and support student internships. An active student chapter of the American Society of Interior Designers provides additional enriching opportunities for student involvement.

The department offers limited accelerated undergraduate preparation for those individuals who lack full preparation. Assessment of the individual candidate's needs will determine the scope of the preparatory course work. This is an opportunity to gain the skills and design experiences required to qualify for admission to the graduate degree program.

The department has a very comprehensive website with extensive information about the program, interior design in general, faculty, student work and the department newsletter. In advance of scheduling a meeting for department advising or for application to the program, students should review the department website (<https://arts.vcu.edu/academics/departments/interior-design/>).

- Interior Design, Bachelor of Fine Arts (B.F.A.) (<http://bulletin.vcu.edu/undergraduate/arts/interior-design/interior-design-bfa/>)

### IDES 103. Introductory Studio Course. 2 Hours.

Continuous course; 1 lecture and 2 laboratory hours. 2-2 credits. This course is an introduction to the complex and multifaceted field of interior design as an applied art and as a business for non-interior design majors. Basic design elements, principles and practices, historical and related architectural background material will be reviewed.

### IDES 104. Introductory Studio Course. 2 Hours.

Continuous course; 1 lecture and 2 laboratory hours. 2-2 credits. This course is an introduction to the complex and multifaceted field of interior design as an applied art and as a business for non-interior design majors. Basic design elements, principles and practices, historical and related architectural background material will be reviewed.

### IDES 201. Introductory Interior Design Studio I. 4 Hours.

Semester course; 2 lecture/seminar and 6 studio hours. 4 credits. Prerequisites: all Art Foundation courses. Corequisites: IDES 211 and 231. Interior design majors only; other School of the Arts majors by approval. Introduction to identification and applications of fundamental interior design issues through applied projects. Emphasis includes developing design ideas, understanding design philosophies, design principles and elements, human factors, defining and solving problems creatively, analyzing spatial and functional requirements, applying design processes, creating an aesthetic space, and preparing a presentation as related to interior design.

### IDES 202. Introductory Interior Design Studio II. 4 Hours.

Semester course; 2 lecture/seminar and 6 studio hours. 4 credits. Prerequisites: IDES 201, 211 and 231. Corequisites: IDES 212, 252 and 311. Interior design majors only; other School of the Arts majors by approval. Expands upon the interior design issues introduced in IDES 201 through their application in small scale interiors projects of increasing size and complexity. Emphasizes the further development of methods and processes for design development, understanding of basic design principles and elements, and ways of analyzing design requirements through written, oral, graphic and three-dimensional documentation.

### IDES 211. Interior Graphics I. 3 Hours.

Semester course; 1 lecture and 6 studio hours. 3 credits. Prerequisites: all Art Foundation courses. Corequisites: IDES 201 and 231. Interior design majors only; other School of the Arts majors by approval. Introduction to manual graphic communication techniques in interior design including drafting, sketching, rendering, perspective drawing, presentation formats and model-making for professional graphic presentations.

### IDES 212. Interior Graphics II. 3 Hours.

Semester course; 1 lecture and 6 studio hours. 3 credits. Prerequisites: all Art Foundation courses, IDES 201, 211 and 231. Corequisites: IDES 202, 252 and 311. Interior design majors only; other School of the Arts majors by approval. Laptop computer required. Introduction to computer graphic communication language and techniques in interior design drafting, rendering, perspective drawing, presentation formats and 3-D imaging for professional graphic presentations.

### IDES 231. Fundamentals of Interior Design. 3 Hours.

Semester course; 3 lecture hours. 3 credits. Prerequisites: all Art Foundation courses. Required of all incoming interior design majors. Open to interior design majors and home fashion merchandising majors only. Interior design majors are required to enroll concurrently in IDES 201 and 211. Introduction to the theories, methods and processes of interior design. Facilitates the transition of skills and knowledge from the Art Foundation Program to specific interior design applications and focuses on analysis and evaluation of interior environments as a support and supplement to the studio experience.

### IDES 241. Physical and Social Behavior. 3 Hours.

Semester course; 3 lecture hours. 3 credits. Prerequisite: IDES 231. Theories of behavioral and social aspects of interior design. Study of how people interpret, evaluate and act in the built environment. Social, cultural and economic factors are included.

**IDES 251. Historic Environments: Ancient Through 19th Century. 3 Hours.**

Semester course; 3 lecture hours. 3 credits. Prerequisites: ARTH 103 and 104. Study of the major paradigms, theories and styles of the built environment (interior design, furniture and architecture) from antiquity to the late 19th century. Contemporary analysis of cultural conditions and the manner in which designers and architects respond to those conditions.

**IDES 252. Historic Environments: 20th-21st Centuries. 3 Hours.**

Semester course; 3 lecture hours. 3 credits. Prerequisites: ARTH 103 and 104. Study of the major paradigms, theories and styles of architecture, interior environments and furniture from the beginnings of modernism to the present day. Contemporary analysis of cultural conditions and the manner in which designers and architects respond to those conditions.

**IDES 261. What is Good Design? A Survey of 20th- and 21st-century Design. 3 Hours.**

Semester course; 3 lecture hours. 3 credits. This course poses the question, "What is good design?" Students will consider the ways that designers have responded to major shifts in technology, politics and the environment from the early 20th century to today. The purpose of this course is to promote a greater awareness of the larger cultural context within which value and meaning are discovered in design, as well as provide a competent knowledge of the architecture, interiors, furnishings, decorative arts, graphic design, fashion and industrial design of the past and present.

**IDES 291. Topics in Interior Design. 1-3 Hours.**

Semester course; 1-3 lecture hours. 1-3 credits. May be repeated with different topics for a maximum of three credits. A focus on topics related to interior design such as sustainability, acoustics, lighting, design thinking. See Schedule of Classes for specific topics to be offered.

**IDES 301. Interior Design Studio I. 4 Hours.**

Semester course; 2 lecture/seminar and 6 studio hours. 4 credits. Prerequisites: UNIV 200 or HONR 200 and successful completion of the interior design sophomore portfolio review. Corequisites: IDES 312, 321 and 323. Interior design majors only. Laptop computer required. Discussion and application of design philosophies, theories and creative design strategies at the intermediate level. Emphasis includes: research, survey and analysis, design processes, spatial and functional analysis, design elements and principles, human factors, creative problem-solving, code requirements, selection of interior components, and preparation of a presentation.

**IDES 302. Interior Design Studio II. 4 Hours.**

Semester course; 2 lecture and 6 studio hours. 4 credits. Prerequisite: IDES 301. Corequisite: IDES 431. Continued discussion and application of design philosophies, theories and creative design strategies at the intermediate level and the study of construction documents on the computer as related to the design of interior environments and applied to a studio project. Emphasis includes research, survey and analysis, design processes, spatial and functional analysis, code requirements, and selection of interior components.

**IDES 311. Advanced Interior Graphics I. 3 Hours.**

Semester course; 1 lecture and 6 studio hours. 3 credits. Prerequisites: IDES 201, 211 and 231. Corequisites: IDES 202, 212 and 252. Interior design majors only. Laptop computer required. Advanced manual and computer graphic communication techniques in interior design including drafting, sketching, rendering, perspective drawing, presentation formats and model-making for professional graphic presentations. Computer graphic techniques including software such as AutoCAD, Adobe Photoshop, Adobe Illustrator and Dreamweaver.

**IDES 312. Advanced Interior Graphics II. 3 Hours.**

Semester course; 1 lecture and 6 studio hours. 3 credits. Prerequisite: IDES 311. Interior design majors only. Laptop computer required. Advanced computer graphic communication techniques in interior design including drafting, rendering, perspective drawing, presentation formats and 3-D imaging for professional graphic presentations.

**IDES 321. Interior Materials and Textiles. 3 Hours.**

Semester course; 3 lecture hours. 3 credits. Interior design and home fashion merchandising students only. Investigation, selection and practical application of materials and textiles in interior environments.

**IDES 322. Color in Interior Environments. 3 Hours.**

Semester course; 3 lecture hours. 3 credits. Prerequisites: all Art Foundation Program studio courses and IDES 231 or comparable experience by approval. Interior design and School of the Arts majors only. Advanced study of color and its impact on interior spaces; theory and practical applications.

**IDES 323. Light and Color in Interior Environments. 3 Hours.**

Semester course; 3 lecture hours. 3 credits. Prerequisite: successful completion of the interior design sophomore portfolio review. Corequisites: IDES 301 and 312. Interior design and School of the Arts majors only. The study of illumination and color and their impact on people in interior spaces; theory and practical applications.

**IDES 324. Furniture Design. 3 Hours.**

Semester course; 1 lecture and 6 studio hours. 3 credits. Prerequisite: successful completion of the interior design sophomore portfolio review or permission of instructor. Interior design, crafts, sculpture and theater design majors only. Advanced study of furniture design and custom millwork as related to the design of interior environments. Original student designs are developed through the study of structure and materials.

**IDES 330. The Business of Design. 3 Hours.**

Semester course; 3 lecture hours. 3 credits. This course introduces basic global economics and general design business concepts such as the free enterprise system, legal forms of business and financial considerations. It also surveys business and management practices such as planning, decision-making, communication, global ethics, marketing, human resources, finance and entrepreneurial skills needed to open a design business. Crosslisted as: FASH 330/GDES 330.

**IDES 370. Design History: 20th and 21st Centuries. 3 Hours.**

Semester course; 3 lecture hours. 3 credits. Prerequisites: ARTF 105-106. Study of the major theories and styles on communication arts, fashion and interior environments of the 20th and 21st centuries. Contemporary analysis of cultural conditions and the manner in which designers respond to those conditions. Crosslisted as: FASH 370/GDES 370.

**IDES 391. Topics in Interior Design. 1-4 Hours.**

Semester course; 1-4 studio or lecture hours. 1-4 credits. May be repeated for a maximum of 8 credits. Prerequisite: permission of the instructor. A study of a topical issue in interior design. See the Schedule of Classes for specific topics to be offered each semester.

**IDES 400. Senior Interior Design Studio I. 4 Hours.**

Semester course; 2 lecture and 6 studio hours. 4 credits. Prerequisite: IDES 302. Corequisite: IDES 441. Continued discussion and application of design philosophies, theories and creative design strategies at the advanced level. Emphasis includes design elements and principles, human factors, creative problem-solving, preparation of a presentation, and opportunities for submitting to design competitions.

**IDES 401. Senior Interior Design Studio II. 4 Hours.**

Semester course; 2 lecture/seminar and 6 studio hours. 4 credits. Prerequisites: IDES 400 and 441. Corequisite: IDES 442. Interior design majors only. Department-approved senior interior design project. Advanced design experience of student's choice of an interior environment of complex scope and scale to meet the needs of specific clients and prepare students for the practice of the profession. The project addresses issues of design of the 21st century and integrates all aspects of the curriculum.

**IDES 421. Construction Documents. 3 Hours.**

Semester course; 1 lecture and 6 studio hours. 3 credits. Prerequisites: all Art Foundation Program studio courses and IDES 201, 202, 231, 212, 312 and concurrent enrollment in IDES 301, 302, 303, 304 or 401. Interior design majors only. Laptop computer required. Study of construction documents on the computer as related to the design of interior environments.

**IDES 422. Building Systems. 3 Hours.**

Semester course; 3 lecture hours. 3 credits. Prerequisite: IDES 301. Enrollment is restricted to interior design majors. Contemporary theories and techniques in the design of buildings as related to interior design, small structural considerations, HVAC, acoustics, plumbing and the attributes of materials.

**IDES 431. ID Business Practices. 3 Hours.**

Semester course; 3 lecture hours. 3 credits. Prerequisites: IDES 201 and IDES 231. Interior design majors only. Writing intensive. Advanced study of the interior design profession as related to professional and business practices including: responsibilities, services, ethics, business and project management, and marketing.

**IDES 441. Senior Design Seminar I. 2 Hours.**

Semester course; 2 lecture hours. 2 credits. Prerequisite: IDES 302. Corequisite: IDES 400. Interior design majors only. Discussions of current design theories, issues and concerns of the built environment, future studies and the global community as applied to senior studio.

**IDES 442. Senior Design Seminar II. 2 Hours.**

Semester course; 2 lecture hours. 2 credits. Prerequisites: IDES 400 and 441. Corequisite: IDES 401. Interior design majors only. Continued discussions of current design theories, issues and concerns about the built environment, futures studies and the global community as applied to senior studio.

**IDES 491. Topics in Interior Design. 1-4 Hours.**

Semester course; 1-4 credits. May be repeated for a maximum of 8 credits. Prerequisite: permission of the instructor. An in-depth study of a topical issue in interior design. See the Schedule of Classes for specific topics to be offered each semester.

**IDES 492. Independent Study in Interior Design. 1-3 Hours.**

Semester course; variable hours. 1-3 credits. May be repeated for maximum of six credits. Prerequisite: junior or senior standing as a major in interior design. Learning experiences should be designed with the supervising faculty member in the form of a contract between student and instructor. This course is limited to those students who have demonstrated an exceptional level of ability and intense commitment to their discipline.

**IDES 493. Interior Design Internship. 3 Hours.**

Semester course; 3 credits. Prerequisite: IDES 431. Interior design majors only. Provides supervised practical work experiences that are coordinated with professional interior designers in the field. Formal arrangements must be made and approved by coordinator or department chair.